## Sam Pennington

Senior Growth Engineer - Engineering Manager

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## About me

I'm an engineering leader who genuinely loves what I do. For the past **three years I've worked in and led growth teams** where I get to combine programming, analytics, and plenty of collaboration. I had several promotions while working in growth, but I've realised **I'm happiest when I'm hands-on, building,** solving problems, and experimenting alongside the team.

## **Experience VEED.IO** — Senior Software Engineer (Growth) 🗐 Jul 2024 - Dec 2024 GCP Playwright Jest Tailwind React Node Led the work to optimise first time user flows from our landing pages, which increased new user subscriptions rates by 15% \( \frac{\psi}{2} \) Led the rebuild of VEED's onboarding flow, massively reduced it's complexity and completion rate increased by 10% Shipped multiple experiments most weeks, iterating on VEED's dashboard and first time user experience flows Mentored junior - mid engineers on testing and experimentation — Engineering Manager (Growth) iii Jan 2023 - Jul 2024 Promoted \( \begin{aligned} \text{to EM of the Activation team, after became EM of Acquisition as well, managing up to 11 engineers Led two high-performing growth teams focused on continuous discovery, user interviews, experimentation, iterative shipping to drive growth. I led the project to internationalise VEED. Spanning 10+ engineering teams, 8 codebases with limited resources and a tight deadline. This was delivered within the quarter (on time 🥟) and resulted in an increase in MRR of 8-15% in VEEDs core international markets. Hired 8 amazing engineers = I pushed for and designed a fairer, less bias, interviewing system which was adopted across engineering. Led the team to build VeedGPT, an Al video creation tool. Accounting for up to 20% of new users at VEED at it's peak. Migrated VEED's analytics/experimentation platform to Amplitude. Implemented the integration, wrote documentation, and became the go-to resource for everything experimentation at Veed - Engineering Lead (Growth) 🗐 Jul 2022 - Jan 2023 Promoted 5 to Engineering Lead after my probation period Led the implementation of a new Resize for socials feature - a tool for users to repurpose their content for different social platforms. Led many in product onboarding flow experiments - a lot of trial and error, speaking to users, and experiments here. — Senior Engineer (Growth) i Apr 2022 - Jul 2022 Experimenting with core product tours, helping teach new users how to use a video editor. Rebuilt the VEED dashboard with the team, optimizing for new video creation and tool adoption. **OVO Energy** — Senior Software Engineer i Oct 2019 - Apr 2022 Typescript React Node AWS Cypress Styled Components Built features for OVO's Plan Zero decarbonisation project Mentored junior engineers, teaching them technologies like React, Typescript and general web development using HTML/CSS. Conducting pair programming interviews, system design interviews for candidates across the company. What Car — Software Engineer Sep 2018 - Oct 2019 Javascript React Node AWS Cypress Built a platform for car buyers and sellers with search, real time messaging, alerts. Mentored junior engineers on testing with react testing library, and cypress. **Heed** — Junior Software Developer iii Oct 2018 - Sep 2018 Building features for Heed, an automated messaging system. Learning how to use React and write good tests. Learning AWS, specifically lambda functions, S3, server-less framework. i Oct 2012 - Oct 2016 **Education** Physics Bsc — University of Bristol iii Oct 2022 - Oct 2024 Voluntary Code Your Future — Teaching Assistant → Cohort Leader React SQL Express Node Lead an 8 month coding bootcamp for 40 refugees in London

Managed 20 other volunteers to deliver the course

Ran lessons in Javascript, SQL and Node to a group of up to 40 students